

Tom Richardson

b. 1990, Hastings, UK

Lives and works in Vancouver, CA

BIO

Through animation, sculpture, print and installation, Tom Richardson examines complex intersections of history, narrative and fiction. Richardson employs a diverse range of media in his practice ranging from 3D animation and video game technologies to kinetic sculpture and electronic music.

Richardson's work often locates itself around the failures of political and social systems within Britain's history. This is explored through narrative driven animation with references to cinema and theatre. For instance, the installation *Big Industrial Zoetrope* (2018) draws from Shakespeare's soliloquies, the mining strikes of 1984-85 and Victorian music hall whilst featuring heightened character archetypes to create a melodrama that takes place across a vast stage-like projection, a talking-whirring-clonking zoetrope, a rear projection and 6 channels of sound. Whilst *Rehearsal for a Synthetic Theatre* (2017) is a retelling of T.E. Lawrence's *Seven Pillars of Wisdom* (1926) and its subsequent cinematic adaptation *Lawrence of Arabia* (1962). This animated film highlights Britain and France's greed and muddy backroom deals surrounding the Arab Revolt against the Ottoman Empire during World War 1. Richardson is also a co-founder of Duplex, an artist run society in Vancouver, Canada, who provide affordable studios and exhibit the work of emerging artists.

Recent exhibitions include *Big Industrial Zoetrope* VIVO Media Arts Centre, Vancouver (2018), *Rehearsal for a Synthetic Theatre*, Field Contemporary, Vancouver (2017), *Peer Pressure*, Plaza Projects, Richmond (2017), *Game/Video Art*, Milan Triennale, Italy (2016), *The Bureau of True Vision*, Spare Room, Vancouver (2016), *I Was Trying to Describe You to Someone*, Flux Gallery, Aceartinc., Winnipeg (2015), and *Break the Legs of What I Want to Happen*, Access Gallery, Vancouver (2014).

EDUCATION

2016 BFA Emily Carr University of Art and Design, Vancouver, CA

2009 National Diploma, Hastings College of Arts and Technology, Hastings, UK

SOLO EXHIBITIONS

2018 *Big Industrial Zoetrope*, VIVO Media Arts Centre, Vancouver, CA

2017 *Rehearsal for a Synthetic Theatre*, Capture Photo Festival, FIELD Contemporary, Vancouver, CA

2016 *The Bureau of True Vision*, SPARE ROOM, Vancouver, CA

SELECTED GROUP EXHIBITIONS

2017 *88 Artists from 88 Years*, Michael O'Brian Exhibition Commons, Emily Carr University, Vancouver, CA

Peer Pressure, Plaza Projects, Richmond, CA

2016 *GAME VIDEO/ART. A SURVEY*, curated by Matteo Bittanti & Vincenzo Trione, *XXI Triennale. 21st Century. Design After Design*, Contemporary Exhibition Hall, IULM Milan, IT

2015 *I Was Trying to Describe You to Someone*, Flux Space - Ace Art Inc., Winnipeg, CA

The Show, Emily Carr University, Vancouver, CA

Familiar Dwellings, Concourse Gallery, Vancouver, CA

2014 *Balmoral 12-tone*, Avenue, Vancouver, CA

It's A Long Story, Dynamo Arts Association, Vancouver, CA

Break the Legs of What I Want to Happen, Access Gallery, Vancouver, CA

2013 *Jump In, It's Warm*, two person with Gabi Dao, Avenue, Vancouver, CA

SCREENINGS & SPECIAL PROJECTS

- 2018 *Civic TV 4*, New York Art Book Fair, MoMA PS1, New York City, US
Civic TV 4, LA Art Book Fair, Blum & Poe, Los Angeles, US
Civic TV 4, featured artist on annual compilation of video art, Colpa Press, San Francisco, US
VIVO 45th Anniversary, VIVO Media Arts Centre, Vancouver, CA
- 2017 *After Dark*, installation for one night live music and video art event, Duplex, Vancouver, CA
- 2016 *The Day After Bataclan*, After Hours - READ Books, Vancouver, CA
- 2015 *Centre A Auction 2015*, participating artist, Vancouver, CA
- 2014 Projection for performance with rock band Dark Horses, Royal Albert Hall, London, UK
- 2013 *Endless Kind of Time*, group screening curated by Paul Wong, Hotel Vancouver, Vancouver, CA
Cupcake, Super Modern Art Museum, New York City, US

CURATORIAL PROJECTS

- 2018 *Bedrock*, Patrick Cruz solo exhibition, Duplex, Vancouver, CA
- 2017 *Duplex Biennial*, fundraiser performance and auction event, Duplex, Vancouver, CA
- 2015 *Flagrante Delicto*, Scott Cohen solo exhibition, Avenue, Vancouver, CA
BeastCon: Awakenings, Tom Whalen solo exhibition and performance, Avenue, Vancouver, CA
- 2014 *Hapt in the Organ Felt*, Jordan Milner solo exhibition, Dynamo Arts Association, Vancouver, CA
Thru The Trapdoor, performance by Hammock Residency, On Main Gallery, Vancouver, CA

RESIDENCIES

- 2018 Group research residency with Duplex, Slakthusateljéerna, Stockholm, SE
- 2017-18 Self directed research and production residency, VIVO Media Arts Centre, Vancouver, CA

TALKS

- 2018 *Peace, Love and Frustration: Grounds for Exchange*, with Duplex, Slakthusateljéerna, Stockholm, SE
Big Industrial Zoetrope, VIVO Media Arts Centre, Vancouver, CA

TEXTS/PUBLICATIONS/REVIEWS

- 2018 *Enemies Within*, Rebecca Brewer, VIVO Media Arts Centre, Vancouver, CA
- 2017 *Rehearsal for a Synthetic Theatre*, exhibition review Steffanie Ling, April 12, 2017, Akimbo.ca
Machinima. 32 Conversations about the art of Video Games, edited by Matteo Bittanti, Italian, ISBN: 9781366258540
- 2016 *GAME VIDEO/ART. A SURVEY*, catalogue edited by Matteo Bittanti & Vincenzo Trione, published by Silvana Editoriale, Italian and English, ISBN-10: 8836634540
RELIEF, edited and published by Emma Metcalfe Hurst and Scott Kemp

AWARDS

- 2015 *The President's Media Award for Best Installation*, Emily Carr University, Vancouver, CA